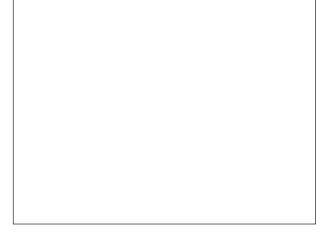




INTRO + INSTRUCTION SCREEN

OUTCOME SCREEN (FOR EXAMPLE: "YOU WIN!")





PLAY SCREEN (WHERE ALL THE ACTION HAPPENS

OUTCOME SCREEN (FOR EXAMPLE: "YOU LOSE!")